Saryat Khan

PROJECTS

Outlaws of Orion — Online, Isometric, Action RPG

Roles - Project Manager, Lead Game & Level Design, Gameplay and Online Programmer

- College project with a team of 18 people
- Exhibited at Comic-Con Montreal 2024 and MIGS 2024

cRUNch — Endless Runner [GameJam - 3 Days]

Roles - Project Lead, Level Designer, Gameplay Programmer

- Game Jam project for Ludum Dare 55 at Behaviour Interactive
- Itch.io

Parliament Parody — FPS, Arcade, Time attack [GameJam - 24hrs]

Roles - Technical Designer, Gameplay Programmer

- Itch.io

Fury Maximus — Action, Adventure, Hack and Slash [GameJam - 6 Weeks]

Roles - Lead Game & Level Designer, Gameplay Programmer

- Winner College Lasalle Game Jam Fall 2023.
- Itch.io

ShenMetal — FPS, Action - Adventure

Roles - Project Manager, Combat Designer, Gameplay Programmer

- Final Project for my Game and Level Design Course, developed with a team of 8

SKILLS

Documentation

- Managed Game Design Documents for most of my projects
- Familiar with project management and scrum methodology

Softwares

- Unreal Engine, Unity, Jira, Perforce, 3DS Max, Maya, Substance Painter, Photoshop, Premiere Pro, and Visual Studio

Programming

- C++, C#, Python, PL/SQL, JAVA, JavaScript, and HTML
- Visual Programming

EXPERIENCE AND EDUCATION

College Lasalle, Montreal — AEC in Game and Level Design

May 2023 - Dec 2024

Clover Infotech, Mumbai — Lead Web Development

Oct 2022 – Apr 2023

- Fronting client development projects and improving the quality of life on requested web pages.
- Team management and leadership.

The Smm Hub, Mumbai — Senior Web Developer

Oct 2020 – Dec 2021

- Visual design of web pages to make them interactive.
- Backend development work for logic building is programmed mostly in C# and Java.

Infosys Limited, Pune — Oracle DBA

Dec 2017 – Sept 2019

- Experience in managing, creating, and supporting Oracle databases on Unix systems.

Mumbai University, Mumbai — Bachelors In Engineering

Feb 2013 - Jun 2017

ACHIEVEMENTS

- **Outlaws of Orion** - Showcased at Comic-con Montreal 2024 and MIGS 2024.
- **Bachelor's Final Project** - Got selected for government funding and development.
- **Martial Arts** - Won District, State, and National level medals.
- **YouTube partnership** on my channel.

LANGUAGES

- English - Fluent
- French - Intermediate
- Hindi - Native